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In Battlefield 1, No Battle Is Ever the Same

Intuitive Destruction, Dynamic Weather, the Largest-Ever Fully Player-Controlled Vehicles in Battlefield, and a New Multiplayer Game Mode Add Variety to the Dawn of All-Out War

STOCKHOLM--(BUSINESS WIRE)-- DICE, an Electronic Arts Inc. (NASDAQ: EA) studio, invites you to join a world of discovery and epic warfare through ever-changing battles only in *Battlefield™ 1*.

This Smart News Release features multimedia. View the full release here:

<http://www.businesswire.com/news/home/20160612005069/en/>



Intuitive destruction and **dynamic weather** ensure that no battle is ever the same. For even more gameplay possibilities, carve a path through walls and buildings, take down your enemies in creative ways, and leave your mark on the terrain around you through intuitive destruction. Through your actions, the pristine world around you will change into a battle-scarred landscape, changing the world forever.

With dynamic weather you will need to adapt your tactics to weather changes as the elements play a part in the battle. Playing the same map on a bright day, in heavy fog, or rain will impact what you see and hear, forcing you to adapt your play style on an ever-changing battlefield.

IN BATTLEFIELD 1, NO BATTLE IS EVER THE SAME (Graphic: Business Wire)

Operations introduces a completely new way to play multiplayer. In *Battlefield 1* you will play a series of interconnected battles across multiple fronts. Play a sequence of battles where your actions have consequences beyond a single match, as you try to conquer territory or push back your attackers.

At those times when you feel all is lost, call in the **Behemoths** - the largest fully player-controlled vehicles ever seen in *Battlefield*. Roam the battlefield and rain fire on your enemy to break their defenses. All-out war never felt so epic. Take control of the Armored Train, Air Ship, or the Battleship to dominate the battlefield across land, air, and sea.

"With *Battlefield 1* we're looking to deliver the most dynamic shooter ever. We want to make sure that no battle is ever the same for the players, and with the introduction of Operations, we're giving the fans variety for game play and creativity," said Aleksander Grøndal, Senior Producer, DICE. "Plus, with the new Behemoths, only in *Battlefield 1* can you bring an Air Ship to a dogfight."

The *Battlefield 1* open beta will be live later this summer. To get early access, players can sign up to become a *Battlefield Insider* [here](#). They will also get access to in-game rewards, exclusive content, and sneak peeks at news about *Battlefield 1* (plus news about other EA games, services, and events).

Watch the *Battlefield 1* gameplay trailer from EA PLAY [here](#), and discover more on the Dawn of All-Out War at www.battlefield.com.

Battlefield 1 will launch on October 21st, 2016 worldwide on Xbox One, Origin™ for PC, and PlayStation®4. Players who pre-

order the Early Enlister Deluxe Edition can begin playing on October 18*.

[EA Access](#) and [Origin Access](#) members can play *Battlefield 1* for a limited time before launch with Play First Trials. EA Access members receive a 10% discount when they purchase a digital version of the game on Xbox Live, and Origin Access members get a 10% discount when they purchase the game through Origin**.

Join the *Battlefield* conversation on [Facebook](#), [YouTube](#), and [Twitter](#)[®]. Press assets for *Battlefield* are available at <http://info.ea.com>.

*Conditions and restrictions apply. See <https://www.battlefield.com/disclaimers> for details.

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In fiscal year 2016, EA posted GAAP net revenue of \$4.4 billion. Headquartered in Redwood City, California, EA is recognized for a portfolio of critically acclaimed, high-quality blockbuster brands such as The Sims™, Madden NFL, EA SPORTS™ FIFA, Battlefield™, Dragon Age™ and Plants vs. Zombies™. More information about EA is available at www.ea.com/news.

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