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## BioWare Unveils Galactic Starfighter™, The Next Digital Expansion for Star Wars™: The Republic™

*The Galactic War between the Republic and Empire Takes to the Skies with Epic 12v12 Space Battles*

*Subscribe by November 1 to Secure Early Gunship Unlock and Custom Gunship Paint Jobs*

AUSTIN, Texas--(BUSINESS WIRE)-- Join the battle and customize the ultimate starship to become a legendary Starfighter pilot in the *Star Wars: The Old Republic™* universe! Today, BioWare™, a division of Electronic Arts Inc. (NASDAQ: EA), and LucasArts announced that *Star Wars: The Old Republic* is adding Player-vs-Player (PvP) combat in the Free-to-Play Digital Expansion, Galactic Starfighter. With a variety of unique starships, a wide set of customization and upgrade options, multiple battle zones and gameplay modes, Galactic Starfighter brings the thrill of epic 12v12 space battles to *Star Wars: The Old Republic* for the first time.

Active *Star Wars: The Old Republic* subscribers will be offered Early Access starting December 3 and Preferred Status Players\* on January 14. Galactic Starfighter will be offered as a Free-to-Play Digital Expansion available to the public beginning on February 4. Each group will also receive special in-game items as part of this Early Access opportunity. As a special benefit, active subscribers as of November 1 will receive an exclusive Galactic Starfighter early Gunship unlock and custom Gunship paint jobs\*\*.

"Our goal with *Star Wars: The Old Republic* has always been to immerse players into their own *Star Wars* adventure and huge space battles are a vital part of fulfilling that fantasy," said Jeff Hickman, General Manager of BioWare Austin. "Galactic Starfighter will be a deep experience that will continue to grow over time. We can't wait for both our current and new players to get their hands on it soon."

Starting December 3, subscribers are eligible to receive special reward items along with the Early Access opportunity. Please see below for details:

### Subscriber Early Access Rewards

- Early Access to Galactic Starfighter on December 3
- Exclusive Paint Jobs\*\*\*
- Two Pilot Suits
- Two Titles ("Test Pilot" and "First Galactic Starfighter")
- Subscribers get the maximum leveling and progression benefit (a Starfighter Pass will also be available for purchase in the Cartel Market beginning January 14)

### Preferred Status players will receive:

- Early Access to Galactic Starfighter on January 14
- Two Pilot Suits
- Exclusive Title ("Test Pilot")

*Star Wars: The Old Republic* is a Free-to-Play, award-winning MMO set thousands of years before the classic *Star Wars™* movies. Players team up with friends online to fight in heroic battles between the Republic and Empire, exploring a galaxy of vibrant planets and experiencing visceral *Star Wars* combat. Now players can experience the complete storylines of the eight iconic *Star Wars* classes, all the way to Level 50 without having to pay a monthly fee. The Free-to-Play option complements the existing subscription offering, providing greater flexibility in how to experience *Star Wars: The Old Republic*.

For more information on the Digital Expansion: *Galactic Starfighter*, please visit [www.StarWarsTheOldRepublic.com/galactic-starfighter](http://www.StarWarsTheOldRepublic.com/galactic-starfighter). Join the conversation by visiting the official [Community Blog](#), [Facebook](#), [Twitter](#), and [YouTube](#) pages. For additional press assets, please visit <http://info.ea.com>.

*\* Players gain Preferred Status by purchasing anything from the [online store](#). Former Subscribers are automatically Preferred Status players. To qualify, a player must gain Preferred Status between January 14, 2014 and February 3, 2014 (Prior to the official public launch on February 4, 2014). The offer ends February 3, 2014 at 11:59PM PST / February 4, 2014, 7:59AM GMT.*

*\*\* Subscribers as of November 1, 2013 receive the Early Gunship Unlock and Custom Gunship Paint Jobs. To qualify, a player must be a subscriber on or before November 1, 2013, 11:59PM PDT / November 2, 2013, 7:59AM GMT.*

*\*\*\* Early Gunship Role Unlock is offered only to Subscribers who qualify and is available in-game beginning December 3, 2013. Gunship Role is permanently unlocked in-game January 14, 2014. Subscribers between December 3, 2013 and January 13, 2014 (Prior to the launch of Preferred Status Early Access on January 14, 2013), are eligible to receive special items including exclusive Starship Paint Jobs for the Scout and for the Strike Fighter*

#### **About LucasArts:**

LucasArts, a division of Lucasfilm Entertainment Company Ltd., is a leading publisher and developer of interactive entertainment worldwide. With development facilities in San Francisco and Singapore, LucasArts leverages the global skills, technology and resources of the Lucasfilm family of companies in addition to strategic partnerships with best-in-class external partners, to further the boundaries of interactive entertainment.

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#### **About Electronic Arts**

Electronic Arts (NASDAQ: EA) is a global leader in digital interactive entertainment. The Company delivers games, content and online services for Internet-connected consoles, personal computers, mobile phones and tablets. EA has more than 300 million registered players and operates in 75 countries.

In fiscal year 2013, EA posted GAAP net revenue of \$3.8 billion. Headquartered in Redwood City, California, EA is recognized for a portfolio of critically acclaimed, high-quality blockbuster brands such as *The Sims*™, *Madden NFL*, *FIFA Soccer*, *Need for Speed*™, *Battlefield*™ and *Mass Effect*™. More information about EA is available [here](http://www.ea.com/news).

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