

EA and Trapdoor's Warp Explodes onto Xbox LIVE Arcade Today

Indie Stealth-Action Puzzler Kicks Off Microsoft's House Party Promo

REDWOOD CITY, Calif.--(BUSINESS WIRE)-- Independent game developer Trapdoor and EA Partners, a division of Electronic Arts Inc. (NASDAQ: EA) today announced that the sci-fi stealth-action puzzler, Warp , so now available for download on Xbox LIVE Arcade for 800 Microsoft Points. Warp was praised by IGN.com as being, "fun and as dark as you want it to be," and is the first title to kick off Microsoft's third-annual Xbox LIVE Arcade 'House Party' for Xbox 360 videogame and entertainment system, a line-up of this season's best downloadable games coming to Xbox LIVE Arcade.

Warp puts players in control of Zero, a loveable — yet lethal — little orange alien with a big score to settle. After being captured and taken prisoner in an underwater facility, Zero is subject to torturous research experiments by cruel scientists. But Zero's powerful and deadly abilities help him break loose and gamers must guide him through the laboratory to safety.

Warp has been praised for its dynamic gameplay, giving players the choice to take bloody revenge on every human they encounter or hide and plan their way through each level for a no-kills, stealth game. Bending the traditional rules of videogames, *Warp* features clever and intuitive puzzle-based gameplay where players decide how to traverse obstacles and combine abilities to master challenge rooms and top online leaderboards.

Warp will be available on PlayStation®Network in North America and PC on March 13, 2012 for \$9.99 USD. Warp will be available in Europe on PlayStation®Network on March 14, 2012. For more information on Warp, please visit www.ea.com/warp.

About Electronic Arts

Electronic Arts (NASDAQ:EA) is a global leader in digital interactive entertainment. The Company's game franchises are offered as both packaged goods products and online services delivered through Internet-connected consoles, personal computers, mobile phones and tablets. EA has more than 100 million registered players and operates in 75 countries.

In fiscal 2011, EA posted GAAP net revenue of \$3.6 billion. Headquartered in Redwood City, California, EA is recognized for critically acclaimed, high-quality blockbuster franchises such as The Sims™, Madden NFL, FIFA Soccer, Need for Speed™, Battlefield, and Mass Effect™. More information about EA is available attp://info.ea.com.

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About Trapdoor

Based in Montreal, Quebec, Trapdoor is an independent game developer committed to making games with unique personality and distinctive style. Trapdoor's first original IP, Warp, as scheduled for release in early 2012. For more information about Trapdoor, please visit www.trapdoorinc.com.

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