



## Shank 2 Arrives February 7th

*EA and Klei Launch Sequel to 2D Action Brawler on Xbox LIVE® Arcade, PlayStation®Network and PC*

REDWOOD CITY, Calif.--(BUSINESS WIRE)-- Award-winning independent game developer Klei Entertainment and EA Partners, a division of Electronic Arts Inc. (NASDAQ: EA), today announced that the highly anticipated 2D action brawler, **Shank™**, will be available on the PlayStation®Network and PC in North America on February 7, 2012 for \$9.99 USD. The game will be available on the Xbox LIVE® Arcade and PlayStation®Network Europe on February 8, 2012 for 800 Microsoft Points or € 9.99.

Set in a pulp fiction world, *Shank 2* puts players back in control of their favorite ex-mobster hitman, Shank. Klei has evolved the combat experience with precise controls, new weapons, smarter enemies, and more advanced combo techniques, all set to the backdrop of beautiful 2D art and animation. Players can put Shank's trusty arsenal of handguns, chainsaws, grenades, plus all-new weapons to use in order to protect those close to him.

Introducing an all-new Survival Mode, gamers can team up with a friend online or locally, working together to take down hordes of goons in an action-packed, arcade-style brawl. Featuring stunning visuals from Klei's veteran cartoon director, Jeff Agala, *Shank 2* raises the bar even higher for 2D brawlers with art and animation that won Klei multiple awards and nominations, including IGF's Excellence in Visual Arts nomination, and the *Canadian Animator of the Year* award for Klei's lead animator, Aaron Bouthillier.

For more information on *Shank 2*, please visit [shank2.ea.com](http://shank2.ea.com) and follow the development team at [www.twitter.com/klei](http://www.twitter.com/klei) and at [www.facebook.com/shankgame](http://www.facebook.com/shankgame).

### About Electronic Arts

Electronic Arts (NASDAQ:EA) is a global leader in digital interactive entertainment. The Company's game franchises are offered as both packaged goods products and online services delivered through Internet-connected consoles, personal computers, mobile phones and tablets. EA has more than 100 million registered players and operates in 75 countries.

In fiscal 2011, EA posted GAAP net revenue of \$3.6 billion. Headquartered in Redwood City, California, EA is recognized for critically acclaimed, high-quality blockbuster franchises such as *The Sims™*, *Madden NFL*, *FIFA Soccer*, *Need for Speed™*, *Battlefield*, and *Mass Effect™*. More information about EA is available <http://info.ea.com>.

### About Klei Entertainment

Founded in 2005, Klei Entertainment is an award-winning game development studio based in Vancouver, British Columbia. Klei has been developing original games since its inception, and has developed and published games for the PC, Mac, Linux, PlayStation®Network and Xbox LIVE® Arcade. To learn more about the Klei team and its latest projects, visit [www.kleientertainment.com](http://www.kleientertainment.com).

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Electronic Arts Inc.  
Evan Dexter, 514-664-8206  
PR Coordinator  
[edexter@ea.com](mailto:edexter@ea.com)  
Shirley Chu, 514-664-8207  
PR Manager  
[shirleyc@ea.com](mailto:shirleyc@ea.com)  
Kelly Ekins, 514-664-8143

Sr. PR Manager

[kekins@ea.com](mailto:kekins@ea.com)

Tammy Levine, 650-628-7223

VP, Worldwide PR

[Tlevine@ea.com](mailto:Tlevine@ea.com)

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