



EA and Crytek Deliver Crysis to Consoles Today

Suit up and Survive as the PC Hit Explodes onto PlayStation Network and Xbox LIVE

REDWOOD CITY, Calif.--(BUSINESS WIRE)-- Electronic Arts Inc. (NASDAQ:ERTS) and award-winning developer Crytek GmbH, announced today that the critically-acclaimed, single-player campaign from the PC hit *Crysis*® is now available for purchase on PlayStation®Network and Xbox LIVE® Games on Demand for \$19.99 or 1600 Microsoft Points. Gamers can now play with improved Nanosuit gamepad controls and fine-tuned combat as they take full advantage of CryENGINE 3®'s visual optimizations in this thrilling downloadable version of *Crysis* for consoles, which also has full stereoscopic 3D support.

"We're really excited to bring the legendary *Crysis* to gamers who weren't able to experience it the first time around," said Cevat Yerli, Chief Executive Officer of Crytek. "The CryENGINE 3 has allowed us to remaster the single-player campaign and make significant advancements to the gameplay. We've added a new lighting system, some advanced rendering techniques and most importantly, we've optimized the Nanosuit controls to utilize its full potential on a gamepad. We really hope that gamers will enjoy playing the game as much as we've enjoyed developing it."

In 2007, critics around the world hailed *Crysis* as the PC game that ushered in the next-generation of gaming with jaw-dropping visuals, industry leading technology and groundbreaking sandbox gameplay, featuring the super-powerful Nanosuit. Today, gamers will have the chance to utilize the Nanosuit as they fast forward to 2019 where a team of US scientists make a frightening discovery on an island in the South China Sea. All contact with the team is lost when the North Korean Government quickly seals off the area. The United States responds by dispatching an elite team of Delta Force Operators to recon the situation. As tension rises between the two nations, a massive alien ship reveals itself in the middle of the island. Now with hope rapidly fading, the US and North Koreans must join forces to battle the alien menace, fighting epic battles through stunning, photorealistic tropical jungles and frozen landscapes.

For more information on *Crysis*, please visit <http://crysis.ea.com> or <http://mycrysis.com> and follow the game on Twitter at <http://www.twitter.com/crysis> or "Like" *Crysis* on Facebook at <http://facebook.com/crysis>.

About Crytek GmbH

Crytek GmbH ("Crytek") is one of the world's leading independent development studios for interactive entertainment with its headquarters in Frankfurt am Main (Germany) and additional studios in Kiev (Ukraine), Budapest (Hungary), Sofia (Bulgaria), Seoul (South Korea) and Nottingham (UK).

Crytek is dedicated to creating exceptionally high quality video games for the PC and next-generation consoles, powered by their proprietary cutting edge 3D-Game-Technology CryENGINE®.

Since its foundation in 1999, Crytek has created the multi-award winning PC titles *Far Cry*®, *Crysis*® (awarded best PC Game of E3 2007 and Best Technology at the 2008 Game Developers Choice Awards), *Crysis Warhead*® (awarded Best Graphics Technology at IGN Best of 2008 Awards) and *Crysis*® 2 (awarded Best Shooter of E3 2010 and Gamescom 2010).

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About Electronic Arts

Electronic Arts (NASDAQ:ERTS) is a global leader in digital interactive entertainment. The Company's game franchises are offered as both packaged goods products and online services delivered through Internet-connected consoles, personal computers, mobile phones and tablets. EA has more than 100 million registered players and operates in 75 countries.

In fiscal 2011, EA posted GAAP net revenue of \$3.6 billion. Headquartered in Redwood City, California, EA is recognized for critically acclaimed, high-quality blockbuster franchises such as *The Sims*™, *Madden NFL*, *FIFA Soccer*, *Need for Speed*™, *Battlefield*, and *Mass Effect*™. More information about EA is available at <http://info.ea.com>.

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