



## EA and Valve™ Announce Retail Distribution Agreement for Portal 2

*Gamers Return in April To Aperture Science Labs For The Most Anticipated Game of 2011*

REDWOOD CITY, Calif.--(BUSINESS WIRE)-- EA Partners, a division of Electronic Arts Inc. (NASDAQ:ERTS) today announced an agreement with Valve to distribute *Portal 2* in retail channels.

Recently named the most anticipated game of 2011 at the Spike TV Video Game Awards, and releasing worldwide in April 2011, *Portal 2* will see players introduced to a host of fresh puzzles, devious new test chambers in never-before-seen areas of Aperture Science Labs and be reunited with GLaDOS, the occasionally murderous computer companion from the original *Portal*. The game's all-new co-operative mode will feature its own unique campaign and characters, and will force players to both act and think together.

"*Portal 2* is Valve's most innovative title in the company's history and will be launched with a first-class launch campaign this April," said Doug Lombardi, vice president of marketing at Valve. "We're excited to be working with Electronic Arts to deliver this title as we expand our platform strategy to include the Mac and PlayStation 3 platforms."

*Portal 2* will be available for the PlayStation®3 computer entertainment system, Xbox 360® videogame and entertainment system, PC and Mac on April 21, 2011. For more information on *Portal 2*, visit [www.thinkwithportals.com](http://www.thinkwithportals.com) and follow Valve on Twitter at [www.twitter.com/valvesoftware](http://www.twitter.com/valvesoftware).

### About Valve

Valve is an entertainment software and technology company founded in 1996 and based in Bellevue, Washington. The company's portfolio of entertainment properties includes Half-Life®, Counter-Strike®, Day of Defeat®, Team Fortress®, Portal™ and Left 4 Dead™. Valve's catalog of products accounts for over 35 million retail units sold worldwide, and over 80% PC online action gameplay. In addition, Valve is a developer of leading-edge technologies, such as the Source game engine and Steam, a broadband platform for the delivery and management of digital content. For more information, please visit [www.valvesoftware.com](http://www.valvesoftware.com).

### About Electronic Arts

Electronic Arts Inc. (EA), headquartered in Redwood City, California, is a leading global interactive entertainment software company. Founded in 1982, the Company develops, publishes, and distributes interactive software worldwide for video game systems, personal computers, wireless devices and the Internet. Electronic Arts markets its products under four brand names: EA SPORTS™, EA™, EA Mobile™ and POGO™. In fiscal 2010, EA posted GAAP net revenue of \$1.7 billion and had 27 titles that sold more than one million units. EA's homepage and online game site is [www.ea.com](http://www.ea.com). More information about EA's products and full text of press releases can be found on the Internet at <http://info.ea.com>.

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Electronic Arts  
Jonathan Goddard, +44 1923 801 318  
Snr International PR manager  
[jgoddard@ea.com](mailto:jgoddard@ea.com)  
or  
Valve  
Doug Lombardi

VP, Marketing

[dlombardi@valvesoftware.com](mailto:dlombardi@valvesoftware.com)

or

Electronic Arts

Tammy Schachter, 650-628-7223

VP, PR

[tschachter@ea.com](mailto:tschachter@ea.com)

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