



EA and Black Library Publishing Announce FORGED IN CHAOS, an Original Novel Based on Hit MMORPG Warhammer Online: Age of Reckoning

Third Novel in Series Offers Readers an Epic Account of Destruction's Battle to Inflict Widespread Chaos Throughout the World

FAIRFAX, Virginia, Sep 03, 2009 (BUSINESS WIRE) -- Mythic Entertainment(TM), an Electronic Arts Inc. (NASDAQ:ERTS) studio, and The Black Library, a division of Games Workshop, today announced FORGED IN CHAOS, an original novel based on the critically acclaimed MMORPG, *Warhammer(R) Online: Age of Reckoning(R) (WAR)*. The third in a series of *WAR* novels, FORGED IN CHAOS will be available in all major bookstores and on the Black Library website in the fall of 2009.

FORGED IN CHAOS, by noted Black Library author C.L. Werner, provides an epic and gripping account of Destruction's incursion into the infinitely massive and decidedly deadly Bastion Stair in search of the legendary Spear of Myrmydia. As the armies of Destruction continue their war upon the civilized lands, the Raven Host of Chaos is poised to march upon the Empire of Man in an unstoppable tide. To ensure victory against the Emperor's Order of the Griffon, an elite party of Chaos warriors is tasked with the quest to find the Spear of Myrmydia and fully unleash the power of the Winds of Chaos. To work such awesome magic, the marauder Kormak must dare venture into the Bastion Stair, portal to the Realm of Khorne, and defy the Blood God's wrath. However, the warriors of the Raven Host are not the only ones with an interest in harnessing the powers of Chaos; Treacherous Dark Elves and brutish Orcs each look to seize the power for themselves, while a desperate Imperial army races to deny all of their foes the dreaded might of Chaos.

"With the first two *Warhammer Online* novels, *EMPIRE IN CHAOS* and *DARK STORM GATHERING*, we saw the Realm vs. Realm conflict from the besieged viewpoint of Order," said Jeff Hickman, Executive Producer for Mythic Entertainment. "FORGED IN CHAOS provides readers with their first look into the dark, megalomaniacal minds of the forces of Destruction. Rife with internal conflict, shifting allegiances, and a never-ending lust for murder, we see firsthand how this unholy alliance of Destruction is just as deadly to each other as they are to the armies of Order."

"Mythic Entertainment have done an amazing job capturing the twisted morality and mindset of the Forces of Destruction in *Warhammer Online* and it was a pleasure to tap into that for FORGED BY CHAOS," said C.L. Werner. "From the grim Chaos northmen, to the treacherous dark elves and bloodthirsty greenskins, the villains in FORGED BY CHAOS represent in-game characters I think readers will find both engaging and disturbing. The Bastion Stair, as envisioned for *WAR* is a truly infernal setting, a hellish crucible to try the most powerful of heroes and a fitting obstacle for the cast to overcome. Recreating this nightmarish place from the designs of the game developers was a daunting, but extremely rewarding labor."

Based on the popular tabletop war game from Games Workshop, *Warhammer Online: Age of Reckoning* features revolutionary Realm vs. Realm(TM) conflict that will provide an engaging battleground for years to come. Available now for PC, *WAR* will be available for the Mac in the fall of 2009. *WAR* is rated "T" for Teen by the ESRB. For more information or to download the 10-day free trial, visit <http://www.warhammeronline.com/>.

For further information about the novel, FORGED IN CHAOS, visit www.blacklibrary.com.

About the Author

C. L. Werner was a diseased servant of the Horned Rat long before his first story in *Inferno!* magazine. He is a veteran Black Library author, and his credits include *Mathias Thulmann: Witch Hunter*, the *Chaos Wastes* books *Palace of the Plague Lord* and *Blood for the Blood God*, *Runefang* and the *Brunner the Bounty Hunter* trilogy. Currently living in the American south-west, he continues to write stories of mayhem and madness set in the *Warhammer* World.

For more information, visit the author's website at www.vermintime.com.

About The Black Library

The Black Library is a division of industry giant Games Workshop and has been publishing award-winning fiction set in the Warhammer and Warhammer 40,000 game worlds for over ten years. Visit them online at www.blacklibrary.com.

About Warhammer(R) Online: Age of Reckoning(R)

Experience the glory of Realm vs. Realm(TM)! Declare your allegiance and join hundreds of thousands of mighty heroes on the battlefields of Warhammer Online: Age of Reckoning, the new MMORPG from Mythic Entertainment, the creators of Dark Age of Camelot(TM). Enter a grim fantasy world of perpetual conflict to fight for the Realms of Order (Dwarfs, High Elves, and Empire) or Destruction (Greenskins, Dark Elves, and Chaos). Invade enemy lands, besiege imposing fortresses, and sack sprawling capital cities for the glory of your Realm. Wield devastating magic and deadly weapons, battle monstrous creatures, and join your brothers-in-arms in epic Public Quests. Climb the Bastion Stair, carry your Guild Banner into battle, and unlock the infinite secrets of the Tome of Knowledge as you travel the world. Sharpen your blade and unleash your inner mutation; the Age of Reckoning has begun and WAR IS EVERYWHERE!

About Electronic Arts

Electronic Arts Inc. (EA), headquartered in Redwood City, California, is a leading global interactive entertainment software company. Founded in 1982, the Company develops, publishes, and distributes interactive software worldwide for video game systems, personal computers, wireless devices and the Internet. Electronic Arts markets its products under four brand names: EA(TM), EA SPORTS(TM), EA Mobile(TM) and POGO(TM). In fiscal 2009, EA posted GAAP net revenue of \$4.2 billion and had 31 titles that sold more than one million copies. EA's homepage and online game site is www.ea.com. More information about EA's products and full text of press releases can be found on the Internet at <http://info.ea.com>.

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