



EA Partners and Crytek Announce Deal Extension for Multiplatform Development of *Crysis 2*

Next Installment of the Critically-Acclaimed Crysis Franchise Will Be First Game Built on Crytek's Multiplatform CryENGINE 3 Technology

REDWOOD CITY, Calif., Jun 01, 2009 (BUSINESS WIRE) -- Electronic Arts Inc. (NASDAQ:ERTS) announced today that it has agreed to a deal extension with Crytek GmbH, the award-winning developers of the *Crysis(R)* universe, to publish *Crysis 2*. Renowned for their technical excellence, artistic craftsmanship and commitment to quality, Crytek is building *Crysis 2* on their new state-of-the-art multiplatform game development solution CryENGINE(R)3 for the Xbox 360(R) video game and entertainment system, the PLAYSTATION(R)3 computer entertainment system, and the PC.

"The development of *Crysis 2* marks a major stepping stone for our studio," said Cevat Yerli, CEO and President of Crytek. "This is not only the next game in the *Crysis* franchise, it's the first title we are developing for consoles and the first title being built on CryENGINE 3. We are excited to have the support of EA Partners again as we work together to make the launch of *Crysis 2* a huge event."

"Nothing speaks more to the success of the EA Partners program than when a studio the caliber of Crytek continues to work with us," said David DeMartini, Senior Vice President and General Manager of EA Partners. "Crytek is already one of the elite PC development studios in the world and we are excited to have the opportunity to partner with them in bringing their award-winning technology and gameplay to more platforms and a wider audience with *Crysis 2*."

About Electronic Arts

Electronic Arts Inc. (EA), headquartered in Redwood City, California, is a leading global interactive entertainment software company. Founded in 1982, the Company develops, publishes, and distributes interactive software worldwide for video game systems, personal computers, wireless devices and the Internet. Electronic Arts markets its products under four brand names: EA SPORTS(TM), EA(TM), EA SPORTS Freestyle(TM) and POGO(TM). In fiscal 2009, EA posted GAAP net revenue of \$4.2 billion and had 31 titles that sold more than one million copies. EA's homepage and online game site is www.ea.com. More information about EA's products and full text of press releases can be found on the Internet at <http://info.ea.com>.

About Crytek GmbH

Crytek GmbH ("Crytek") is one of the world's leading independent development studios for interactive entertainment with its headquarters in Frankfurt am Main (Germany) and additional studios in Kiev (Ukraine), Budapest (Hungary), Sofia (Bulgaria), Seoul (South Korea) and Nottingham (UK).

Crytek is dedicated to creating exceptionally high quality video games for the PC and next-generation consoles, powered by their proprietary cutting edge 3D-Game-Technology CryENGINE(R).

Since its foundation in 1999, Crytek created the multi-award winning PC titles *Far Cry(R)*, *Crysis(R)*, awarded best PC Game of E3 2007 and Best Technology at the 2008 Game Developers Choice Awards and *Crysis Warhead(R)*, awarded Best Graphics Technology at IGN Best of 2008 Awards.

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