



The Second Original Novel Based on Hit MMORPG WarhammerOnline: Age of Reckoning Storms into Bookstores

The Black Library Releases *DARK STORM GATHERING* by Chris Wraight

FAIRFAX, Va., Mar 27, 2009 (BUSINESS WIRE) -- Mythic Entertainment(TM), an Electronic Arts Inc. (NASDAQ:ERTS) studio, and The Black Library, a division of Games Workshop, have announced that the original Warhammer(R) novel DARK STORM GATHERING is now available in stores. The second in a series based on the award-winning MMORPG, *Warhammer(R) Online: Age of Reckoning(R) (WAR)*, DARK STORM GATHERING is a tale of blood, treachery, and Chaos in a world perpetually at WAR!

Penned by Black Library author Chris Wraight, DARK STORM GATHERING tells the story of an unlikely party of adventurers forced to form an uneasy alliance with the armies of the Empire to repel the forces of Chaos. With the grim march of the Tchar'zanek, Champion of the fell powers of Chaos, underway and the Empire of Man suffering from plague and mutations, only the intervention of the High Elves offers respite. However, they are beset by foes of their own, the murderous Dark Elves. When the prospect of treachery behind Imperial lines looms, four heroes - Archmage, White Lion, Witch Hunter and Knight of the Blazing Sun - must work together to uncover the corruption before all is lost.

"Chris Wraight has crafted a dark tale that thrusts players into the frontlines of the war between Order and Destruction. It's packed to the brim with blood, battles, and all the things that make the Warhammer world so gripping," said Mark Jacobs, VP and General Manager at Mythic Entertainment. "DARK STORM GATHERING captures the essence of WAR perfectly."

For further information about the WAR novel, DARK STORM GATHERING, visit www.blacklibrary.com.

Based on the popular tabletop war game from Games Workshop, *Warhammer Online: Age of Reckoning* features revolutionary Realm vs. Realm(TM) conflict that will provide players with an engaging battleground for years to come. Available now for PC, WAR is rated "T" for Teen by the ESRB. For more information about the game and to download the 10-day free trial, visit www.warhammeronline.com.

About the Author

Chris Wraight is a freelance writer and teacher currently living and working in Oxford. A long time fan of Games Workshop background art and fiction, Chris is also into the novels of Patrick O'Brian, Philip Pullman and William Golding. He helps look after two cats, and can occasionally be spotted running through the muddier bits of Oxfordshire in training for some race or other.

About Warhammer(R) Online: Age of Reckoning(R)

Experience the glory of Realm vs. Realm(TM)! Declare your allegiance and join hundreds of thousands of mighty heroes on the battlefields of *Warhammer Online: Age of Reckoning*, the new MMORPG from Mythic Entertainment, the creators of *Dark Age of Camelot(TM)*. Enter a grim fantasy world of perpetual conflict to fight for the Realms of Order (Dwarfs, High Elves, and Empire) or Destruction (Greenskins, Dark Elves, and Chaos). Invade enemy lands, besiege imposing fortresses, and sack sprawling capital cities for the glory of your Realm. Wield devastating magic and deadly weapons, battle monstrous creatures, and join your brothers-in-arms in epic Public Quests(TM). Climb the Bastion Stair, carry your Guild Banner into battle, and unlock the infinite secrets of the Tome of Knowledge as you travel the world. Sharpen your blade and unleash your inner mutation; the Age of Reckoning has begun and WAR IS EVERYWHERE!

Launched in September 2008, WAR has been recognized by numerous critics, receiving "MMO of the Year" awards from G4 TV, Game Focus, and GameSpy, as well as recognition from IGN, Massively, MSNBC, MMORPG.com and others as a "Best of 2008."

About Electronic Arts

Electronic Arts Inc. (EA), headquartered in Redwood City, California, is the world's leading interactive entertainment software company. Founded in 1982, the company develops, publishes, and distributes interactive software worldwide for video game systems, personal computers, cellular handsets and the Internet. Electronic Arts markets its products under four brand names: EA SPORTS(TM), EA(TM), EA SPORTS Freestyle(TM) and POGO(TM). In fiscal 2008, EA posted GAAP net revenue of \$3.67 billion and had 27 titles that sold more than one million copies. EA's homepage and online game site is www.ea.com. More information about EA's products and full text of press releases can be found on the Internet at <http://info.ea.com>.

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About BL Publishing

BL Publishing is a division of industry giant Games Workshop and has been publishing award-winning fiction set in the Warhammer and Warhammer 40,000 game worlds through their The Black Library imprint for over ten years. Visit them online at www.blacklibrary.com.

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TriplePoint

Eddiemae Jukes, 415-955-8522

eddiemae@triplepointpr.com

or

Electronic Arts Inc.

Scott Gamel, 650-628-7286

Sr. PR Manager

sgamel@ea.com

Tammy Schachter, 650-628-7223

Sr. Director of Product PR

tschachter@ea.com

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