



EA to Release Third Quarter Fiscal Year 2009 Results on February 3, 2009

REDWOOD CITY, Calif., Jan 16, 2009 (BUSINESS WIRE) -- Electronic Arts Inc. (NASDAQ:ERTS) will release its results for the third quarter of fiscal year 2009 after the close of market on Tuesday, February 3, 2009. In conjunction with this release, Electronic Arts will host a conference call to review its results for the third fiscal quarter, discuss its outlook for the future, and may disclose other material developments affecting its business and/or financial performance. Listeners may access the conference call live via a dial-in number or webcast.

February 3, 2009

2:00 pm Pacific Time (5:00 pm Eastern Time)

Dial-in number: (877) 874-1565, access code 220497

Webcast: <http://investor.ea.com>

Electronic Arts' earnings release will be available after the close of market on February 3, 2009 on Electronic Arts' web site at <http://investor.ea.com>. A dial-in replay of the conference call will be available until February 10, 2009 at (719) 457-0820, access code 220497. A webcast replay of the conference call will be available for one year at <http://investor.ea.com>.

About Electronic Arts

Electronic Arts Inc. (EA), headquartered in Redwood City, California, is the world's leading interactive entertainment software company. Founded in 1982, the Company develops, publishes, and distributes interactive software worldwide for video game systems, personal computers, cellular handsets and the Internet. Electronic Arts markets its products under four brand names: EA SPORTS(TM), EA(TM), EA SPORTS Freestyle(TM) and POGO(TM). In fiscal 2008, EA posted GAAP net revenue of \$3.67 billion and had 27 titles that sold more than one million copies. EA's homepage and online game site is www.ea.com. More information about EA's products and full text of press releases can be found on the Internet at <http://info.ea.com>.

EA, EA SPORTS, EA SPORTS Freestyle and POGO are trademarks or registered trademarks of Electronic Arts Inc. in the U.S. and/or other countries.

Safe Harbor for Forward-Looking Statements

During the course of this event, Electronic Arts may make forward-looking statements regarding future events or the future financial performance of the company. Statements including words such as "anticipate", "believe", "estimate" or "expect" and statements in the future tense are forward-looking statements. These forward-looking statements are subject to risks and uncertainties that could cause actual events or actual future results to differ materially from those set forth in the forward-looking statements. Please refer to Electronic Arts' latest Annual Report on Form 10-K for the fiscal year ended March 31, 2008 and Quarterly Report on Form 10-Q for the fiscal quarter ended September 30, 2008 for a discussion of important factors that could cause actual events or actual results to differ materially from those discussed during this event. These forward-looking statements speak only as of the date of the event; Electronic Arts assumes no obligation to, and does not necessarily intend to, update these forward-looking statements.

SOURCE: Electronic Arts Inc.

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